



CCP12-A Posed Mesh Props Collection (01)

A collection of non-animated characters posed into 12 playing positions with props, ideal for computer generated images and 3D presentations:

- Add life
- Illustrate scale
- Display functionality
- Show product user numbers

File Specification Basics:

- Files supplied in 3ds format
- All character files less than 1.5MB
- All character texture maps included
- All characters posed into playing positions



